Thrilling Airship Adventures: The World of Steampunk

A booktalk by Scott Clark


Historical Works with a Steampunk Flair

Although the term "steampunk" was not coined until 1987, several works of fiction significant to the development of the genre were produced before that. "Titus Alone" anticipated many of the tropes of steampunk.

**Titus Alone** [1959]
bymervyn Peake

The fourth work in Peake's Gormenghast series, following Titus Groan, Gormenghast, the novella Boy in Darkness and the partial novel Titus Awakes. The story follows Titus' journey in the world outside Gormenghast Castle, which he left at the end of the second book. Titus encounters numerous wondrous scientific advances and dazzling technologies.

Steampunk was particularly influenced by, and often adopts the style of the scientific romances and fantasies of the 19th century, Notably influential authors are:

- G.K. Chesterton
- Charles Dickens
- Arthur Conan Doyle
- George Griffith
- H.P. Lovecraft
- Albert Robida
- Mary Shelley
- Robert Lewis Stevenson
- Bram Stoker
- Mark Twain
- Jules Verne
- H.G. Wells

Early adaptations of this scientific romance literature genre to film, particularly those of the 1950s and 1960s, are notable precursors of steampunk cinema:

**20,000 Leagues Under the Sea** [1954 film]
based on the novel by Jules Verne

**The Time Machine** [1960 film]
based on the novel by H.G. Wells

**Master of the World** [1961 film]
based on the novels "Robur the Conqueror" and "Master of the World" by Jules Verne

**Captain Nemo and the Underwater City** [1969 film]
based on characters and settings from the novel "20,000 Leagues Under the Sea" by Jules Verne
Books About the Steampunk Genre


Discusses the steampunk movement in fiction, film, art, music, and fashion, tracing its history from Victorian science fiction novels and detailing its evolution into modern popular culture. Includes bibliographical references and index.

**Steampunk Emporium: Creating Fantastical Jewelry, Devices and Oddments From Assorted Cogs, Gear and Other Curios** [2011] by Jema Hewitt

The steampunk genre takes Victorian charm and steam-powered machinery parts and combines that with modern day elements and technology. In Steampunk Emporium, you are introduced to the rich charm and harrowing adventures of the steampunk world. Follow along with author Jema "Miss Emilly Ladybird" Hewitt as she guides you through several beginning-level jewelry techniques (basic wire wraps, using basic findings and so on) as well as some basic work with polymer clay, resin, shrink plastic and other mixed-media techniques. She then takes you on a jaunt through 20 projects divided between five themed chapters, each its own fantastical story. Projects range from decadent jewelry, medals of great distinction, wine charms for imbibers, and many devices of note, all featuring authentic steampunk style and whimsy. Includes bibliographical references (p. 124-125) and index.

**Steampunk Accessories: 20 Projects to Help You Nail the Style, From Goggles to Cell Phone Cases, Pocket Gauntlets, and Jewelry** [2012] by Nicola Tedman and Sarah Skeate


**Steampunk Your Wardrobe** [2012] by Calista Taylor

Steampunk your Wardrobe offers do it yourself-ers and crafters an easy and comprehensive, step-by-step guide to capturing a steampunk aesthetic in their fashions. Start with simple, easy-to-make projects, such as embellishing clothing you may already have, and proceed to more complicated alterations. Included are projects for steampunk jewelry, accessories, and clothing. Includes: Introduction -- Getting Started -- A Couple Things Before You Get Started -- Ruffles, Cabbage Rose; Chapter 1: Easy Basics -- Steampunk Charm Necklace -- Feather Fascinator -- Lace Brooch Neck Ruff - Ruffled Lace Choker -- Embellished Flask; Chapter 2: Easy Clothing Projects -- Hiked Up Skirt -- Lace Edged Pantaloons -- Bustled A-Line Skirt -- Lacey Circle Top -- Shoulder Wrap -- Knit Bolero; Chapter 3: Steampunk Ahead! -- Miniature Top Hat -- Brown Ruffle Skeleton Scarflette -- Victorian Purse -- Victorian Lace Shirt -- Leather Waist Cincher -- Brown Capelet -- Plum Shirt.

**The Steampunk Gazette** [2012] by Thaddeus Tinker

This handsomely produced, color-illustrated volume tells the story of Steampunk, which started in the 1980s as a pop culture movement inspired by the early science fiction that came out of the Victorian era. It soon developed into an international lifestyle movement, having its own distinctive art, fashion, home decor, music, and social events. *The Steampunk Gazette* chronicles the origins and development of this subculture, using an illustrated newspaper-style design that reflects Steampunk's retro aesthetic. Telling Steampunk's story in words, complemented with atmospheric color photos and Victorian-style typefaces and page designs, *The Steampunk Gazette* highlights topics that include--

- Retro Victorian clothing fashions for men and women
- Gentlemen's headgear
- Jules Verne-style submarine equipment and exploration
- The 30 foot tall Steampunk metal tree and tree house in Black Rock City, Nevada
- Steampunk home furnishings, invariably rescued from dusty attics
- Illustrated descriptions of Steampunk flying machines, computers, steam guns, and other pseudo-inventions
- Illustrated reports covering Steampunk music, dance, and theater
- Accounts of Steampunk festivals, clubs, and cabarets
- Steampunk sports and games

_The Steampunk Gazette_ will delight anyone who is interested in learning more about the origins--and current expression--of this vital and burgeoning arts movement. Color illustrations on most pages--approximately 500 in total.

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**Novels and Anthologies in the Steampunk Style**

**Worlds of the Imperium** [1962]  
by Keith Laumer

When Brion Bayard was kidnapped and brought to the alternate world where Earth's history took a different turn, it was not a pleasant experience. It was, however, a startling experience. Here was a world that was just like the Earth he was taken from--with just a few subtle changes. On top of all this, Brion was given a puzzling assignment by his captors. He was to secretly enter a palace, and kill a dangerous and tyrannical dictator. There was one, small catch--the hated dictator in this world was the mirror image of Brion Bayard. For on an Alternate Earth, Brion's is his own worst enemy.

**Queen Victoria's Bomb** [1967]  
by Ronald W. Clark

Takes place during the 19th century and the British Empire developed an atomic bomb during the Crimean war. Franklin Huxtable is a 19th century physicist who discovered "a device that can vaporize an area of land within a one mile radius, reduce living things to "their original elements", which is believed to have the capability to destroy a city in one blow.

**Warlord of the Air** [1971]  
by Michael Moorcock

It is 1973, and the stately airships of the Great Powers hold benign sway over a peaceful world. The balance of power is maintained by the British Empire - a most equitable and just Empire, ruled by the beloved King Edward VIII. A new world order, with peace and prosperity for all under the law. Yet, moved by the politics of envy and perverse utopianism, not all of the Empire's citizens support the marvelous equilibrium.

Flung from the North East Frontier of 1902 into this world of the future, Captain Oswald Bastable is forced to question his most cherished ideals, discovering to his horror that he has become a nomad of the time streams, eternally doomed to travel the wayward currents of a chaotic multiverse.

The first in the _Nomad of the Time Streams_ trilogy, _The Warlord of the Air_ sees Bastable fall in with the anarchists of this imperial society and set in train a course of events more devastating than he could ever have imagined.

**The Land Leviathan** [1974]  
by Michael Moorcock

Oswald Bastable visits an alternate 1904. Here, he discovers that most of the Western world has been devastated by a short, yet horrific, war fought with futurist devices and biological weapons. An Afro-American Black Attila is conquering the remnants of the Western nations, destroyed by the wars, in an attempt to bring civilization and social order.

**Morlock Night** [1979]  
by K.W. Jeter

Morlock Night revolves around an attempt by the wizard Merlin to raise King Arthur to save Britain in 1892 from an invasion of Morlocks from the future.

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**Steampunk: The Illustrated History of Fantastical Fiction, Fanciful Film and Other Victorian Visions** [2012]  
by Brian J. Robb

Steampunk is the hottest science fiction counterculture, alive in fantasy novels, films, arts and crafts, fashion, comic books, music, computer games, even architecture. Enter a world of Victorian technology, where steam power meets space travel. From Jules Verne and H. G. Wells to Alan Moore, Hayao Miyazaki, and Philip Pullman, the genre has captured imaginations around the globe. Here’s the first grand, illustrated history of the counterculture movement in a book fittingly stylish in its design, package, and artwork. From the fastest dirigible and steam-powered ray guns to fashionistas Lady Gaga and Alexander McQueen, the whole story of the gaslight romance is here.
The Adventures of Professor Thintwhistle and His Incredible Aether Flyer  [1980]
a ten-part comic strip by Richard A. Lupoff and Steve Stiles

The Steel Tsar  [1981]
by Michael Moorcock

Conclusion to the trilogy that began with Warlord of the Air and continued with The Land Leviathan.

The Anubis Gates  [1983]
by Tim Powers

Only the dazzling imagination of Tim Powers could have assembled such an insane cast of characters: an ancient Egyptian sorcerer, a modern millionaire, a body-switching werewolf, a hideously deformed clown, a young woman disguised as a boy, a brainwashed Lord Byron, and finally, our hero, Professor Brendan Doyle.

Homunculus  [1986]
by James Blaylock

It is the late 19th century and a mysterious airship orbits through the foggy skies. Its terrible secrets are sought by many, including the Royal Society, a fraudulent evangelist, a fiendish vivisectionist, an evil millionaire and an assorted group led by the scientist and explorer Professor Langdon St. Ives.

Can St. Ives keep the alien homunculus out of the claws of the villainous Ignacio Narbondo

Infernal Devices  [1987]
by K.W. Jeter

When George’s father died, he left his son a watchmaker’s shop – and a whole lot more. But George has little talent for watches and other infernal devices. When someone tries to steal an old device from the premises, George finds himself embroiled in a mystery of time travel, wild music and sexual intrigue.

The Difference Engine  [1991]
by William Gibson and Bruce Sterling

William Gibson and Bruce Sterling’s 1990 novel The Difference Engine is often credited with bringing widespread awareness of steampunk. This novel applies the principles of Gibson and Sterling’s cyberpunk writings to an alternative Victorian era where Ada Lovelace and Charles Babbage’s proposed steam-powered mechanical computer, which Babbage called a difference engine (a later, more general-purpose version was known as an analytical engine), was actually built, and led to the dawn of the information age more than a century "ahead of schedule". This setting was different than most steampunk settings in that it takes a dim and dark view of this future rather than the more prevalent utopian versions.

Anno Dracula  [1992]
by Kim Newman

In 1885, Count Dracula, after four hundred years' brooding in his Transylvanian Castle, came to London, intent on spreading the pestilence of vampirism to the heart of Victoria's Britain. The monster was defeated and destroyed by Professor Van Helsing and his stout-hearted companions, and the world was saved from further horrors. But what if Van Helsing failed, and Dracula's plan of conquest was successful... This panoramic novel of altered history and literary speculation combines horror, mystery, romance, politics, and wit as Kim Newman brilliantly reinvint the familiar world of late Victorian melodrama, intermingling famous historical and fictional characters while penetrating the fog to discover the shocking truths.

A brilliant, ambitious new novel speculates on Dracula's survival. Set in Victorian England, this chilling tale wonders, "What if Count Dracula didn't die via the stake, but managed to become an adviser to the Queen? And what if Jack the Ripper was in reality none other than Bram Stoker's hero, Jack Seward, killing off vampiric whores?"

Lord Kelvin's Machine  [1992]
by James Blaylock

Within the magical gears of Lord Kelvin's incredible machine lies the secret of time. The deadly Dr. Ignacio Narbondo would murder to possess it and scientist and explorer Professor Langdon St. Ives would do anything to use it. For the doctor it means mastery of the world and for the professor it means saving his beloved wife from death. A daring race against time begins...

Anti-Ice  [1993]
by Stephen Baxter

A new element has been discovered in a hidden vein near the South Pole. Anti-ice is harmless until warmed, when it releases vast energies that promise new wonders and threaten new horrors beyond humankind's wildest dreams.

For the Crown and the Dragon  [1994]
by Stephen Hunt
Introduces a young officer, Taliesin, fighting for the Queen of England in a Napoleonic-period alternative reality, where the wars of Europe were being fought with sorcery and steampunk weapons (airships, clockwork machine guns, and steam-driven trucks called kettle-blacks).

**The Golden Compass** (a.k.a. Northern Lights) [1995] by Philip Pullman

In a landmark epic of fantasy and storytelling, Philip Pullman invites readers into a world as convincing and thoroughly realized as Narnia, Earthsea, or Redwall. Here lives an orphaned ward named Lyra Belacqua, whose carefree life among the scholars at Oxford's Jordan College is shattered by the arrival of two powerful visitors. First, her fearsome uncle, Lord Asriel, appears with evidence of mystery and danger in the far North, including photographs of a mysterious celestial phenomenon called Dust and the dim outline of a city suspended in the Aurora Borealis that he suspects is part of an alternate universe. He leaves Lyra in the care of Mrs. Coulter, an enigmatic scholar and explorer who offers to give Lyra the attention her uncle has long refused her. In this multilayered narrative, however, nothing is as it seems. Lyra sets out for the top of the world in search of her kidnapped playmate, Roger, bearing a rare truth-telling instrument, the compass of the title. All around her children are disappearing—"victims of so-called "Gobblers"”—and being used as subjects in terrible experiments that separate humans from their daemons, creatures that reflect each person's inner being. And somehow, both Lord Asriel and Mrs. Coulter are involved.

**Perdido Street Station** [2000] by China Miéville

Beneath the towering bleached ribs of a dead, ancient beast lies New Crobuzon, a squalid city where humans, Re-mades, and arcane races live in perpetual fear of Parliament and its brutal militia. The air and rivers are thick with factory pollutants and the strange effluents of alchemy, and the ghettos contain a vast mix of workers, artists, spies, junkies, and whores. In New Crobuzon, the unsavory deal is stranger to none—not even to Isaac, a brilliant scientist with a penchant for Crisis Theory.

Isaac has spent a lifetime quietly carrying out his unique research. But when a half-bird, half-human creature known as the Garuda comes to him from afar, Isaac is faced with challenges he has never before fathomed. Though the Garuda's request is scientifically daunting, Isaac is sparked by his own curiosity and an uncanny reverence for this curious stranger.

While Isaac's experiments for the Garuda turn into an obsession, one of his lab specimens demands attention: a brilliantly colored caterpillar that feeds on nothing but a hallucinatory drug and grows larger—and more consuming—by the day. What finally emerges from the silken cocoon will permeate every fiber of New Crobuzon—and not even the Ambassador of Hell will challenge the malignant terror it invokes . . .

A magnificent fantasy rife with scientific splendor, magical intrigue, and wonderfully realized characters, told in a storytelling style in which Charles Dickens meets Neal Stephenson, Perdido Street Station offers an eerie, voluptuously crafted world that will plumb the depths of every reader's imagination.

**The Steampunk Trilogy** [1995] by Paul DiFilippo

Steampunk is the twisted offspring of science fiction and postmodernism, a sassy, unpredictable tongue-in-cheek style of which the incomparable Paul DiFilippo is master. The three short novels in The Steampunk Trilogy are all set in a very alternative nineteenth century, and feature a mixture of historical and imaginary figures. In "Victoria," a young and lissome Queen Victoria disappears from her throne and is replaced by a sexy human/newt clone. The race is on to find the original Victoria and to hide the terrible secret from the nation. In "Hottentots," Massachusetts is threatened by monsters from the deep; in "Walt and Emily," Emily Dickinson hooks up with a robust and lusty Walt Whitman, loses her virginity, and travels to a dimension beyond time where she meets the future Allen Ginsberg.


In this amazingly imaginative tale, literary figures from throughout time and various bodies of work are brought together to face any and all threats to Britain. Allan Quartermain, Mina Murray, Captain Nemo, Dr. Henry Jekyll and Edward Hyde and Hawley Griffin, the Invisible Man, form a remarkable legion of intellectual aptitude and physical prowess.

**The Mortal Engines Quartet** [2001] by Philip Reeve

London is hunting again. Emerging from its hiding place in the hills, the great Traction City is chasing a terrified
little town across the wastelands. Soon, London will feed. In the attack, Tom Natsworthy is flung from the speeding city with a murderously scar-faced girl. They must run for their lives through the wreckage—and face a terrifying new weapon that threatens the future of the world.

The Peshawar Lancers [2001]
by S.M. Stirling

In the mid-1870s, a violent spray of comets hits Earth, decimating cities, erasing shorelines, and changing the world’s climate forever. And just as Earth’s temperature dropped, so was civilization frozen in time. Instead of advancing technologically, humanity had to piece itself back together…

Zeppelins West [2001]
by Joe R. Lansdale

A tribute to such works as Richard Brautigan's Hawkline Monster, and Philip Jose Farmer's wackier novels, like The Adventure of the Peerless Peer, Zeppelin's West is a wild parody of Westerns, Alternate Universe novels, classic science fiction and horror, comic books, pulps, and dime novels.

A Lansdalean holiday into weirdness and camp, this is a special confection from one of today's most original, multi-award winning writers.

The Wild West Show travels by Zeppelin to perform before a Shogun, soon to be emperor of Japan, only to discover the Frankensteine monster is being whittled down slowly and ground into aphrodisiacs by the would-be ruler. Buffalo Bill, who, due to a recent accident, exists only as a battery powered head in a jar of liquid manufactured from the best that modern science and pig urine has to offer, along with Wild Bill Hickok, Annie Oakley, Sitting Bull, and a cast of historical as well as literary characters, rescue the monster, only to be shot down over the Pacific, where they are saved from sharks by Captain Nemo and his intellectual seal, Ned.

And then things get weird.

Girl Genius [2001 - continuing]
by Phil Foglio and Kaja Foglio

Girl Genius, the multiple Hugo Award-winning steampunk webcomic by Phil and Kaja Foglio, now collected in hardcover!

The Industrial Revolution has become all-out war! Mad Scientists, gifted with the Spark of genius, unleash insane inventions on an unprepared Europe. For centuries, the Heterodyne family of inventors kept the peace, but the last Heterodyne disappeared twenty years ago, leaving their ally Baron Klaus Wulfenbach to maintain order with his fleet of airships and army of unstoppable, if not very bright, Jaeger Monsters.

At Transylvania Polygnostic University, Agatha Clay dreams of being a scientist herself, but her trouble concentrating dooms her to be a lowly minion at best. When her locket, a family heirloom, is stolen, Agatha shows signs of having the Spark in a spectacular, destructive fashion and captures the attention of the Baron—and the Baron’s handsome young son, Gilgamesh.

Swept up to the Baron's Airship City, Agatha finds herself in the midst of the greatest minds of her generation, as well as palace intrigue, dashing heroes, and an imperial cat. Agatha may be the most brilliant mind of her generation and the key to control of the continent, but first, she just has to survive.

Fitzpatrick's War [2004]
by Theodore Judson

In the twenty-sixth century the world is a very different place. The United States and Canada are gone, replaced by the socially rigid, authoritarian Confederacy of the Yukon. Also gone is the electronic age-destroyed in the apocalyptic Storm Times that devastated the globe and decimated the world's population in the late twenty-first century. It is now, once again, an age of steam, an age of lighter-than-air craft, an age of feudalism and knighthood, and for some, an age of conquest.

Fitzpatrick's War is the intimate memoir of Sir Robert Bruce, a close companion of Fitzpatrick the Younger, the greatest hero of the Yukons. Yukon History paints Fitzpatrick as a latter-day Alexander the Great, and calls Bruce a lying traitor. Was Robert Bruce a degenerate scoundrel...or the only man to tell his world the truth?

Airborn [2004]
by Kenneth Oppel

Sailing toward dawn, and I was perched atop the crow's nest, being the ship's eyes. We were two nights out of Sydney, and there'd been no weather to speak of so far. I was keeping watch on a dark stack of nimbus clouds off to the northwest, but we were leaving it far behind, and it looked to be smooth going all the way back to Lionsgate City. Like riding a cloud. . . .

Matt Cruse is a cabin boy on the Aurora, a huge airship that sails hundreds of feet above the ocean, ferrying wealthy passengers from city to city. It is the life Matt's always wanted; convinced he's lighter than air, he
imagines himself as buoyant as the hydrium gas that powers his ship. One night he meets a dying balloonist who speaks of beautiful creatures drifting through the skies. It is only after Matt meets the balloonist's granddaughter that he realizes that the man's ravings may, in fact, have been true, and that the creatures are completely real and utterly mysterious.

In a swashbuckling adventure reminiscent of Jules Verne and Robert Louis Stevenson, Kenneth Oppel, author of the best-selling Silverwing trilogy, creates an imagined world in which the air is populated by transcontinental voyagers, pirates, and beings never before dreamed of by the humans who sail the skies.

**Flaming London** [2006]  
by Joe R. Lansdale

Against the backdrop of a Martian invasion la The War of the Worlds, Lansdale's rip-snorting sequel to Zeppelins West (2001) chronicles the fantastic adventures of two elderly authors, Samuel Langhorne Clemens (aka Mark Twain) and Jules Verne. Other members of the madcap cast include a young H.G. Wells, Sitting Bull, a Martian ape, a steam-powered robot and an intelligent seal (and future dime novelist), whose diary and journal entries form the bulk of the narrative. All must deal with the havoc caused by Wells's dang time traveler, the hero of The Time Machine, who has opened multiplying cracks in the time continuum.

**The Glass Books of the Dream Eaters** [2006]  
by Gordon Dahlquist

It began with a simple note: a letter of rejection from Miss Temple’s fiancé, written on crisp Ministry paper and delivered on her maid’s silver tray. But for Miss Temple, Roger Bascombe’s cruel rejection will ignite a harrowing quest for answers, plunging her into a mystery as dizzying as a hall of mirrors—and a remote estate where danger abounds and all inhibitions are stripped bare….Thus begins Gordon Dahlquist’s debut novel of Victorian suspense—at once a dazzling feast for the senses and a beguiling, erotic literary adventure.

Nothing could have prepared Miss Temple for where her pursuit of Roger Bascombe would take her—or for the shocking things she would find behind the closed doors of forbidding Harschmort Manor: men and women in provocative disguise, acts of licentiousness and violence, heroism and awakening. But she will also find two allies: Cardinal Chang, a brutal assassin with the heart of a poet, and a royal doctor named Svenson, at once fumbling and heroic—both of whom, like her, lost someone at Harschmort Manor. As the unlikely trio search for answers—hurting them from elegant brothels to gaslit alleyways to shocking moments of self-discovery—they are confronted by puzzles within puzzles. And the closer they get to the truth, the more their lives are in danger. For the conspiracy they face—an astonishing alchemy of science, perverted religion, and lust for power—is so terrifying as to be beyond belief.

**Mainspring** [2007]  
by Jay Lake

In a world in which the planets are run by a sophisticated clockwork solar system that connects everyday people to the Creator, a young clockmaker's apprentice is appointed by the Archangel Gabriel to rewind the Earth's Mainspring to prevent a disaster.

**The Court of the Air** [2007]  
by Stephen Hunt

When streetwise Molly Templar witnesses a brutal murder at the brothel she has recently been apprenticed to, her first instinct is to run back to the poorhouse where she grew up. But there she finds her fellow orphans butchered, and it slowly dawns on her that she was the real target of the attack. For Molly is a special little girl, and she carries a secret that marks her out for destruction by enemies of the state.

Oliver Brooks has led a sheltered existence in the backwater home of his merchant uncle. But when he is framed for his only relative's murder he is forced to flee for his life, accompanied by an agent of the mysterious Court of the Air. Chased across the country, Oliver finds himself in the company of thieves, outlaws and spies, and gradually learns more about the secret that has blighted his life.

Soon Molly and Oliver will find themselves battling a grave threat to civilization, an ancient power thought to have been quelled millennia ago. Their enemies are ruthless and myriad, but the two orphans are also aided by indomitable friends in this endlessly inventive tale full of drama, intrigue, and adventure.

**The Court of the Air** is a rollicking adventure set in a fantastical Dickensian clockwork universe that will appeal to fans of Susanna Clarke and Philip Pullman.

**Pax Britannia** [2007]  
by Jonathan Green

In two scant months the nation, and all her colonies, will celebrate 160 years of Queen Victoria's glorious reign. But all is not well at the heart of the empire of Magna Britannia. A chain of events is about to be set in motion...
that, if not stopped, could lead to a world-shattering conclusion.

**Wicked Gentlemen** [2007]
by Ginn Hale

Belimai Sykes is many things: a Prodigal, the descendant of ancient demons, a creature of dark temptations and rare powers. He is also a man with a brutal past and a dangerous addiction. And Belimai Sykes is the only man Captain William Harper can turn to when faced with a series of grisly murders. But Mr. Sykes does not work for free and the price of Belimai’s company will cost Captain Harper far more than his reputation. From the ornate mansions of noblemen, where vivisection and sorcery are hidden beneath a veneer of gold, to the steaming slums of Hells Below, Captain Harper must fight for justice and for his life. His enemies are many and his only ally is a devil he knows too well. Such are the dangers of dealing with the wicked.

**The Somnambulist** [2007]
by Jonathan Barnes

A tale set in Victorian London introduces the characters of a stage magician and detective and his silent sidekick, whose fiendish plot to re-create the apocalyptic prophecies of Samuel Taylor Coleridge threaten the British Empire.

**The Affinity Bridge** [2008]
by George Mann

Welcome to the bizarre and dangerous world of Victorian London, a city teetering on the edge of revolution. Its people are ushering in a new era of technology, dazzled each day by unfamiliar inventions. Airships soar in the skies over the city, while ground trains rumble through the streets and clockwork automatons are programmed to carry out menial tasks in the offices of lawyers, policemen, and journalists.

But beneath this shiny veneer of progress lurks a sinister side.

Queen Victoria is kept alive by a primitive life-support system, while her agents, Sir Maurice Newbury and his delectable assistant Miss Veronica Hobbes, do battle with enemies of the crown, physical and supernatural. This time Newbury and Hobbes are called to investigate the wreckage of a crashed airship and its missing automaton pilot, while attempting to solve a string of strangulations attributed to a mysterious glowing policeman, and dealing with a zombie plague that is ravaging the slums of the capital.

Get ready to follow dazzling young writer George Mann to a London unlike any you’ve ever seen and into an adventure you will never forget…

**Space Captain Smith** (series) [2008]
by Toby Frost

In the 25th Century the British Space Empire faces the gathering menace of the evil ant-soldiers of the Ghast Empire hive, hell-bent on galactic domination and the extermination of all humanoid life. Isambard Smith is the square-jawed, courageous, and somewhat asinine new commander of the battle damaged light freighter *John Pym*, destined to take on the alien threat because nobody else is available. Together with his bold crew—a skull-collecting alien lunatic, an android pilot who is actually a fugitive sex toy, and a hamster called Gerald—he must collect new-age herbalist Rhianna Mitchell from the laid back New Francisco orbiter and bring her back to safety in the Empire. Straightforward enough—except the Ghasts want her too. If he is to get back to Blighty alive, Smith must defeat void sharks, a universe-weary android assassin, and John Gilead, psychopathic naval officer from the fanatically religious Republic of New Eden before facing his greatest enemy: a ruthless alien warlord with a very large behind.

**Steampunk** [2008]
edited by Ann and Jeff Vandermeer

Welcome to impossibly fantastic adventures you will never forget. The unrepentant sons of the Confederate rebellion are tempted by a miraculous zeppelin. The courageous Captain Napier battles the diabolical King Karl and Phyrefox. Inventor Cosmo Cowperthwait is obliged to save the Queen, because God knows nothing of whoering. The ladies of the Selene Gardening Society, planning beautification of the Moon, may instead rid their fair city of a most unsightly issue. Steampunk is Victorian elegance and modern technology; steam-driven robots, souped-up stagecoaches, and space-faring dirigibles fueled by gaslight romance, mad scientists, and very trim waistcoats.

**Clockwork Heart** [2008]
by Dru Pagliassotti

Taya soars over Ondinium on metal wings. She is an icarus—a courier privileged to travel freely across the city’s sectors and mingle indiscriminately among its castes. But even she can’t outfly the web of terrorism, loyalty, murder, and intrigue that snares her after a daring mid-air rescue. Taya finds herself entangled with the Forlore brothers, scions of an upperclass family:
handsome, brilliant Alister, who sits on the governing council and writes programs for the Great Engine; and awkward, sharp-tongued Cristof, who has exiled himself from his caste and repairs clocks in Ondinium’s lowest sector. Both hide dangerous secrets, in this city that beats to the tick of a clockwork heart...

**The Kingdom Beyond the Waves** [2008]  
by Stephen Hunt

Professor Amelia Harsh is obsessed with finding the lost civilization of Camlantis, a legendary city from pre-history that is said to have conquered hunger, war, and disease with the creation of the perfect pacifist society. Without official funding, Amelia is forced to accept an offer of patronage from Abraham Quest, the man she blames for her father’s bankruptcy and suicide. She hates him, but he has something that Amelia desperately wants—evidence that proves that Camlantis existed and that the Camlantean ruins are buried under one of the sea-like lakes that dot the murderous jungles of Liongeli.

Amelia will blackmail her old friend Commodore Black into ferrying her along a huge river on his ancient U-boat. With an untrustworthy crew of freed convicts, Quest’s force of fearsome female mercenaries on board, and a lunatic steamman acting as their guide, Amelia’s luck seems to be going from bad to worse. Her quest for the perfect society has a good chance of bringing her own world to the brink of destruction...

**The Map of Time** [2008]  
by Felix J. Palma

London, 1896. Andrew Harrington's lover Marie Kelly was murdered by Jack the Ripper and he longs to turn back the clock and save her. Meanwhile, Claire Haggerty, forever being matched with men her family consider suitable, yearns for a time when she can be free to love whom she chooses. As their quests converge, it becomes clear that time is the problem -- to escape it or to change it. Hidden in the attic of popular author -- and noted scientific speculator -- H.G. Wells is a machine that might offer them the hope they need!

**Extraordinary Engines** [2008]  
edited by Nick Gevers, includes story by Lincoln NE science fiction author Robert Reed

Extraordinary Engines: The Definitive Steampunk Anthology assembles original stories by some of the genre's foremost writers. Edited by Nick Gevers, this collection includes brand new stories by Stephen Baxter, Eric Brown, Paul Di Filippo, Hal Duncan, Jeffrey Ford, Jay Lake, Ian R. MacLeod, Michael Moorcock, Robert Reed, Lucius Shepard, Brian Stableford, Jeff VanderMeer and more

**The Black Lung Captain** [2009]  
by Chris Wooding

A follow-up to Retribution Falls finds Captain Frey committing the tenuously peaceful airship Ketty Jay to a seemingly profitable salvage job in an untamed jungle believed to be in Mane territory.

**The Iron Jackal** [2009]  
by Chris Wooding

Things are finally looking good for Captain Frey and his crew. The Ketty Jay has been fixed up good as new. They've got their first taste of fortune and fame. And, just for once, nobody is trying to kill them. Even Trinica Dracken, Frey's ex-fiancée and long-time nemesis, has given up her quest for revenge. In fact, she's offered them a job - one that will take them deep into the desert heart of Samarla, the land of their ancient enemies. To a place where the secrets of the past lie in wait for the unwary. Secrets that might very well cost Frey everything. Join the crew of the Ketty Jay on their greatest adventure yet: a story of mayhem and mischief, roof-top chases and death-defying races, murderous daemons, psychopathic golems and a particularly cranky cat. The first time was to clear his name. The second time was for money. This time, Frey's in a race against the clock for the ultimate prize: to save his own life.

**Soulless** [2009]  
by Gail Carriger

Alexia Tarabotti is laboring under a great many social tribulations. First, she has no soul. Second, she's a spinster whose father is both Italian and dead. Third, she was rudely attacked by a vampire, breaking all standards of social etiquette.

Where to go from there? From bad to worse apparently, for Alexia accidentally kills the vampire -- and then the appalling Lord Maccon (loud, messy, gorgeous, and werewolf) is sent by Queen Victoria to investigate.

With unexpected vampires appearing and expected vampires disappearing, everyone seems to believe Alexia responsible. Can she figure out what is actually happening to London's high society? Will her soulless ability to negate supernatural powers prove useful or just plain embarrassing? Finally, who is the real enemy, and do they have treacle tart?

SOULLESS is a comedy of manners set in Victorian
London: full of werewolves, vampires, dirigibles, and tea-drinking.

**Worldshaker** [2009]
by Richard Harland [YA]

Sixteen-year-old Col Porpentine is being groomed as the next Commander of Worldshaker, a juggernaut where elite families live on the upper decks while the Filthies toil below, but when he meets Riff, a Filthy girl on the run, he discovers how ignorant he is of his home and its residents.

**Leviathan** [2009]
by Scott Westerfeld [YA]

In an alternate 1914 Europe, fifteen-year-old Austrian Prince Alek, on the run from the Clanker Powers who are attempting to take over the globe using mechanical machinery, forms an uneasy alliance with Deryn who, disguised as a boy to join the British Air Service, is learning to fly genetically engineered beasts.

**Boneshaker** [2009]
by Cherie Priest

Inventor Leviticus Blue creates a machine that accidentally decimates Seattle's banking district and uncovers a vein of Blight Gas that turns everyone who breathes it into the living dead. Sixteen years later Briar, Blue's widow, lives in the poor neighborhood outside the wall that's been built around the uninhabitable city. Life is tough with a ruined reputation, but she and her teenage son Ezekiel are surviving--until Zeke impetuously decides that he must reclaim his father's name from the clutches of history.

**The Rise of the Iron Moon** [2009]
by Stephen Hunt

Born into captivity as a product of the Royal Breeding House, friendless orphan Purity Drake suddenly finds herself on the run with a foreign vagrant after accidentally killing one of her guards.

Her strange rescuer claims he is on the run himself from terrible forces who mean to enslave the Kingdom of Jackals much as they conquered his own nation. Purity doubts his story until reports of the terrible Army of Shadows, marching across the continent and sweeping all before them.

Purity has felt little love for her country but realizes that the bad acts of a government gone wrong aren't enough to condemn an entire people.

There's more to Purity than meets the eye. As Jackals girds itself for war against an army of near-unkillable beasts serving an ancient evil, it becomes clear that the country's only hope is a strange little royalist girl and the last, desperate plan of an escaped slave.

**Heart of Veridon** [2009]
by Tim Akers

Jacob Burn: pilot, criminal and disgraced son of one of the founding families of the ancient city of Veridon. When an old friend delivers to him a strange artifact, Jacob's world crashes down around him as he runs not only from the law but also from those who were once friends.

**The Iron Duke** [2010]
by Meljean Brook

When a dead body is dropped from an airship onto Rhys Trahaearn's doorstep, Detective Inspector Mina Wentworth uncovers the victim's identity--and stumbles upon a conspiracy that threatens the lives of everyone in England. To save them, Mina and Rhys must race across zombie-infested wastelands and treacherous oceans.

**Behemoth** [2010]
by Scott Westerfeld and Keith Thompson

Sequel to Leviathan. Continues the story of Austrian Prince Alek who, in an alternate 1914 Europe, eludes the Germans by traveling in the Leviathan to Constantinople, where he faces a whole new kind of genetically engineered warships.

**Dreadnought** [2010]
by Cherie Priest

Nurse Mercy Lynch is elbows deep in bloody laundry at a war hospital in Richmond, Virginia, when Clara Barton comes bearing bad news: Mercy’s husband has died in a POW camp. On top of that, a telegram from the west coast declares that her estranged father is gravely injured, and he wishes to see her. Mercy sets out toward the Mississippi River. Once there, she’ll catch a train over the Rockies and—if the telegram can be believed—he will greet her in Washington Territory by the sheriff, who will take her to see her father in Seattle.

Reaching the Mississippi is a harrowing adventure by dirigible and rail through war-torn border states. When Mercy finally arrives in St. Louis, the only Tacoma-bound train is pulled by a terrifying Union-operated steam engine called the *Dreadnought*. Reluctantly, Mercy buys a ticket and climbs aboard.
What ought to be a quiet trip turns deadly when the train is beset by bushwhackers, then vigorously attacked by a band of Rebel soldiers. The train is moving away from battle lines into the vast, unincorporated west, so Mercy can’t imagine why they’re so interested. Perhaps the mysterious cargo secreted in the second and last train cars has something to do with it?

Mercy is just a frustrated nurse who wants to see her father before he dies. But she’ll have to survive both Union intrigue and Confederate opposition if she wants to make it off the Dreadnought alive.

**The Dream of Perpetual Motion** [2010]
by Dexter Palmer

Imprisoned for life aboard a zeppelin that floats high above a fantastic metropolis, greeting-card writer Harold Winslow pens his memoirs. His only companions are the disembodied voice of Miranda Taligent, the only woman he has ever loved, and the cryogenically frozen body of her father, Prospero, the genius and industrial magnate who drove her insane. As Harold heads toward a last desperate confrontation with Prospero to save Miranda’s life, he finds himself an unwitting participant in the creation of the greatest invention of them all: the perpetual motion machine. Beautifully written, stunningly imagined, and wickedly funny, *The Dream of Perpetual Motion* is a heartfelt meditation on the place of love in a world dominated by technology.

**The Infernal Devices** (series) [2010]
by Cassandra Clare

Magic is dangerous—but love is more dangerous still.

When sixteen-year-old Tessa Gray crosses the ocean to find her brother, her destination is England, the time is the reign of Queen Victoria, and something terrifying is waiting for her in London's Downworld, where vampires, warlocks and other supernatural folk stalk the gaslit streets. Only the Shadowhunters, warriors dedicated to ridding the world of demons, keep order amongst the chaos.

Kidnapped by the mysterious Dark Sisters, members of a secret organization called The Pandemonium Club, Tessa soon learns that she herself is a Downworlder with a rare ability: the power to transform, at will, into another person. What’s more, the Magister, the shadowy figure who runs the Club, will stop at nothing to claim Tessa's power for his own.

Friendless and hunted, Tessa takes refuge with the Shadowhunters of the London Institute, who swear to find her brother if she will use her power to help them. She soon finds herself fascinated by—and torn between—two best friends: James, whose fragile beauty hides a deadly secret, and blue-eyed Will, whose caustic wit and volatile moods keep everyone in his life at arm's length . . . everyone, that is, but Tessa. As their search draws them deep into the heart of an arcane plot that threatens to destroy the Shadowhunters, Tessa realizes that she may need to choose between saving her brother and helping her new friends save the world. . . . and that love may be the most dangerous magic of all.

**Steampunk II: Steampunk Reloaded** [2010]
edited by Ann and Jeff VanderMeer

Blending the romantic elegance of the Victorian era with modern scientific advances, the popular Steampunk genre spotlighted in this collection is innovative and stimulates the imagination. This artfully assembled anthology of original fiction, nonfiction, and art can serve as an introduction to the Steampunk culture or provide dedicated fans with more fuel. Stories of outlandishly imaginative technologies, clockwork contraptions, eccentric heroines, and mad scientists are complemented by canon-defining nonfiction and an array of original illustrations. This collection showcases the most sensational Steampunk talents of the last decade, including Daniel Abraham, John Coulthart, William Gibson, and Margo Lanagan, and demonstrates exactly why the future of the past is so excitingly new.

**The Bookman** [2010]
by Lavie Tidhar

When his girlfriend is killed in a terrorist attack committed by the sinister Bookman, young poet Orphan becomes involved in a web of secrets and lies. His quest to uncover the truth takes him from the hidden catacombs of a London brind of revolution, through pirate-infested seas, to the mysterious island that may hold the secret to the origin not only of the shadowy Bookman, but of Orphan himself.

**Secrets of the Fire Sea** [2010]
by Stephen Hunt

A tale of high adventure and derring-do set in the same Victorian-style world as the acclaimed *The Court of the Air* and *The Rise of the Iron Moon*. The isolated island of Jago is the only place Hannah Conquest has ever known as home. Encircled by the magma ocean of the Fire Sea, it was once the last bastion of freedom when the world struggled under the tyranny of the Chimecan Empire during the age-long winter of the cold-time. But now this once-shining jewel of civilization faces an uncertain future as its inhabitants emigrate to greener climes, leaving the
basalt plains and raging steam storms far behind them. For Hannah and her few friends, the streets of the island's last occupied underground city form a vast, near-deserted playground. But Hannah's carefree existence comes to an abrupt halt when her guardian, Archbishop Alice Gray, is brutally murdered in her own cathedral. Someone desperately wants to suppress a secret kept by the archbishop, and if the attempts on Hannah's own life are any indication, the killer believes that Alice passed the knowledge of it onto her ward before her saintly head was separated from her neck. But it soon becomes clear that there is more at stake than the life of one orphan. A deadly power struggle is brewing on Jago, involving rival factions in the senate and the island's most powerful trading partner. And it's beginning to look as if the deaths of Hannah's archaeologist parents shortly after her birth were very far from accidental. Soon the race is on for Hannah and her friends to unravel a chain of hidden riddles and follow them back to their source to save not just her own life, but her island home itself.

**Flaming Zeppelins: The Adventures of Ned the Seal [2010]** by Joe R. Lansdale

Cross-pollinating famous 19th-century fictional characters and historical figures from disparate sources, this wild, steampunk fantasy presents two consecutive tales of madcap adventure. Hilarious and unpredictable, the first section follows Wild Bill Hickock, Annie Oakley, George Custer, Sitting Bull, and Buffalo Bill Cody’s head—which is affixed to the top of a mechanical body—as they take the Wild West Show to Japan by zeppelin. Further exploits involve Frankenstein as an aphrodisiac for a local shogun, encounters with Captain “Bemo” and his submersible, and a trip to the “island of Dr. Momo.” The second phase of this nonstop romp—partly inscribed by a courageous young seal on his trusty notepad—accompanies Mark Twain and Jules Verne against the backdrop of a Martian invasion. Escaping the carnage on a speedboat converted into a touring balloon, the boisterous group encounters more perilous experiences in the form of an island of pirates, a steam-powered robot, a Kong-sized ape, and multiple tears in the space-time continuum. Raucous and inventive, this dime-store pulp parody is rife with absurdist comedy while maintaining a literary scope.

**Steamed: A Steampunk Romance [2010]** by Katie MacAlister

When Captain Octavia Pye discovers people not wearing proper 19th-century fashions aboard her Victorian airship, she wonders if they're pirates. The reality is--they're actually from an alternate universe.

**Steampunk’d [2010]**

by Jean Rabe and Martin H. Greenberg


**Android Karenina [2010]** by Ben H. Winters and Leo Tolstoy

When a secret cabal of radical scientific revolutionaries launches an attack on Russian high society's high-tech lifestyle, the classic love story's heroes--Anna Karenina and Count Alexei Vronsky--must fight back with all their courage, all their gadgets, and all the power of a sleek new cyborg model like nothing the world has ever seen.

**Changeless [2010]** by Gail Carriger

Alexia Tarabotti, now Lady Maccon, awakens in the wee hours of the mid-afternoon to find her husband, who should be decently asleep like any normal werewolf, yelling at the top of his lungs. Then he disappears, forcing her to upend werewolf pack dynamics as only a soulless can.

**The Strange Affair of Spring Heeled Jack [2010]** by Mark Hodder

Sir Richard Francis Burton investigates a strange apparition called Spring Heeled Jack that has been assaulting young women around London.

**The Hunter [2010]** by Theresa Meyers

Brothers Winchester, Remington, and Colt Jackson take up the family tradition of vampire and demon hunting in this steampunk western. Colt battles a vampire, fallen archangel, and a demon lord while looking for his father's Book of legends. He also encounters the succubus Lily, who is willing to make a bargain to become human again.
Quitting her husband's house and moving back in with her horrible family, Lady Maccon becomes the scandal of the London season.

Queen Victoria dismisses her from the Shadow Council, and the only person who can explain anything, Lord Akeldama, unexpectedly leaves town. To top it all off, Alexia is attacked by homicidal mechanical ladybugs, indicating, as only ladybugs can, the fact that all of London's vampires are now very much interested in seeing Alexia quite thoroughly dead.

While Lord Maccon elects to get progressively more inebriated and Professor Lyall desperately tries to hold the Woolsey werewolf pack together, Alexia flees England for Italy in search of the mysterious Templars. Only they know enough about the preternatural to explain her increasingly inconvenient condition, but they may be worse than the vampires — and they're armed with pesto.

**Retribution Falls** [2011]
by Chris Wooding

Frey is the captain of the Ketty Jay, leader of a small and highly dysfunctional band of layabouts. An inveterate womaniser and rogue, he and his gang make a living on the wrong side of the law, avoiding the heavily armed flying frigates of the Coalition Navy. With their trio of ragged fighter craft, they run contraband, rob airships and generally make a nuisance of themselves. So a hot tip on a cargo freighter loaded with valuables seems like a great prospect for an easy heist and a fast buck. Until the heist goes wrong, and the freighter explodes. Suddenly Frey isn't just a nuisance anymore - he's public enemy number one, with the Coalition Navy on his tail and contractors hired to take him down. But Frey knows something they don't. That freighter was rigged to blow, and Frey has been framed to take the fall. If he wants to prove it, he's going to have to catch the real culprit. He must face liars and lovers, dogfights and gunfights, Dukes and daemons. It's going to take all his criminal talents to prove he's not the criminal they think he is ...

**Heart of Steel** [2011]
by Meljean Brook

As the mercenary captain of the Lady Corsair, Yasmeen has learned to keep her heart as cold as steel, her loyalty bound to her ship and crew. So when a man who once tried to seize her airship returns from the dead, she'll be damned if she gives him another opportunity. But treasure-hunter Archimedes Fox isn't interested in the Lady Corsair - he wants her coldhearted captain and the valuable da Vinci sketch she stole from him. To reclaim it, he's determined to seduce the woman who once tossed him to a ravenous pack of zombies.

**The Manual of Detection** [2011]
by Jedediah Berry

Reminiscent of imaginative fiction from Jorge Luis Borges to Jasper Fforde yet dazzlingly original, *The Manual of Detection* marks the debut of a prodigious young talent. Charles Unwin toils as a clerk at a huge, imperious detective agency located in an unnamed city always slick with rain. When Travis Sivart, the agency's most illustrious detective, is murdered, Unwin is suddenly promoted and must embark on an utterly bizarre quest for the missing investigator that leads him into the darkest corners of his soaking, somnolent city. What ensues is a noir fantasy of exquisite craftsmanship, as taut as it is mind-blowing, that draws readers into a dream world that will change what they think about how they think.

**Camera Obscura** [2011]
by Lavie Tidhar

Lady De Winter is one of the Quiet Council's most valuable agents. A murder inside a locked and bolted room starts Milady on her adventure to the highest and lowest parts of Paris and beyond.

**Jack Cloudie** [2011]
by Stephen Hunt

A tale of high adventure and derring-do set in the same Victorian-style world as the acclaimed *The Court of the Air* and *The Secrets of the Fire Sea*. Thanks to his father's gambling debts, young Jack Keats finds himself on the streets and trying to survive as a pickpocket, desperate to graft enough coins to keep him and his two younger brothers fed. Following a daring bank robbery gone badly awry, Jack narrowly escapes the scaffold, only to be pressed into Royal Aerostatical Navy. Assigned to the most useless airship in the fleet, serving under a captain who is most probably mad, Jack seems to be bound for almost certain death in the far-away deserts of Cassarabia. Meanwhile, on the other side of the world, Omar ibn Barir, the slave of a rich merchant lord finds his life turned upside down when his master's religious sect is banned. Unexpectedly freed, he survives the destruction of his home to enter into the service of the Caliph's military forces - just as war is brewing. Two very similar young men prepare to face each other across a senseless field of war. But is Omar the enemy, or is Jack's true nemesis the sickness at the heart of the Caliph's court? A cult that hides the deadly secret to the origins of the gas being used to float Cassarabia's new aerial navy. If Jack and his shipmates can discover what Cassarabia's aggressive new regime is trying to conceal, he might survive the most horrific of wars and clear his family's name. If not...
Lady Alexia Maccon, soulless, is at it again, only this time the trouble is not her fault. When a mad ghost threatens the queen, Alexia is on the case, following a trail that leads her deep into her husband's past. Top that off with a sister who has joined the suffragette movement (shocking!), Madame Lefoux's latest mechanical invention, and a plague of zombie porcupines and Alexia barely has time to remember she happens to be eight months pregnant.

Will Alexia manage to determine who is trying to kill Queen Victoria before it is too late? Is it the vampires again or is there a traitor lurking about in wolf's clothing? And what, exactly, has taken up residence in Lord Akeldama's second best close.

**The Burning Sky / The Broken Sword / The Bound Soul** [2011]
by Joseph Robert Lewis

The Burning Sky is the first novel in the Halcyon Trilogy. Explore this stunning vision of a Mediterranean world where fantastical machines sail the seas and skies, enormous prehistoric beasts roam the land, and restless ghosts haunt the frozen wastes.

**Liberator** [2011]
by Richard Harland

Col and Riff led the oppressed Filthies to victory, but now the revolution on their mountain-sized juggernaut is falling apart. A saboteur strikes, and suspicion and paranoia reign. Will Riff deny her love and brand Col a traitor? Can anyone stop the extremists taking over? And can they defeat the Imperialist juggernauts massing for war?

**Steampunk!: An Anthology of Fantastically Rich and Strange Stories** [2011]
edited by Kelly Link and Gavin J. Grant

In the first major YA steampunk anthology, fourteen top storytellers push the genre's mix of sci-fi, fantasy, history, and adventure in fascinating new directions.

Imagine an alternate universe where romance and technology reign. Where tinkerers and dreamers craft and re-craft a world of automatons, clockworks, calculating machines, and other marvels that never were. Where scientists and schoolgirls, fair folk and Romans, intergalactic bandits, utopian revolutionaries, and intrepid orphans solve crimes, escape from monstrous predicaments, consult oracles, and hover over volcanoes in steam-powered airships. Here, fourteen masters of speculative fiction, including two graphic storytellers, embrace the genre's established themes and refashion them in surprising ways and settings as diverse as Appalachia, ancient Rome, future Australia, and alternate California. Visionaries Kelly Link and Gavin J. Grant have invited all-new explorations and expansions, taking a genre already rich, strange, and inventive in the extreme and challenging contributors to remake it from the ground up. The result is an anthology that defies its genre even as it defines it. Includes: Some fortunate future day / Cassandra Clare -- The last ride of the Glory Girls / Libba Bray -- Clockwork Fagin / Cory Doctorow -- Seven days beset by demons / Shawn Cheng -- Hand in glove / Ysabeau S. Wilce -- The ghost of Cwmlech Manor / Delia Sherman -- Gethsemane / Elizabeth Knox -- The summer people / Kelly Link -- Peace in our time / Garth Nix -- Nowhere fast / Christopher Rowe -- Finishing school / Kathleen Jennings -- Steam girl / Dylan Horrocks -- Everything amiable and obliging / Holly Black -- The oracle engine / M.T. Anderson.

**Hot and Steamy: Tales of Steampunk Romance** [2011]
by Jean Rabe and Martin H. Greenberg

From the co-editor of *Steampunk'd* comes an all-new collection of adventure and romance amid Victorian steampunk settings. Sparks fly in these original stories of a steam-driven airship searching for a lost city, a crazy inventor in a powered wheelchair with a plot to take over the world, and a love story set in an alternate history version of America. Adventure abounds in these stories of love, loss, and danger- and there is plenty of steam! A collection of sixteen original steampunk stories featuring romance includes contributions from such authors as Jody Lynn Nye, Michael A. Stackpole, and Donald J. Bingle.
**All Men of Genius** [2011]
by Lev A.C. Rosen and Emily Gray

In a fantastical Victorian England, Violet Adams wants to attend Illyria College, school for the most brilliant young scientists, but it is for males only. She disguises herself as her twin brother and finds keeping her sex a secret won't be easy. Along with that, there is the problems of blackmail, killer automata, and love for her to survive.

**The Iron Thorn** [2011]
by Caitlin Kittredge [YA]

In an alternate 1950s, mechanically gifted fifteen-year-old Aoife Grayson, whose family has a history of going mad at sixteen, must leave the totalitarian city of Lovecraft and venture into the world of magic to solve the mystery of her brother's disappearance and the mysteries surrounding her father and the Land of Thorn.

**The Girl in the Steel Corset** [2011]
by Kady Cross [YA]

Finley, who has a beastly alter ego inside of her, joins Duke Griffin's army of misfits to help stop the Machinist, the criminal behind a series of automaton crimes, from carrying out a plan to kill Queen Victoria during the Jubilee.

**Dancing With Bears: The Postutopian Adventures of Darger & Surplus** [2011]
by Michael Swanwick

Presents the adventures of postapocalyptic con artists Darger and Surplus as they transport seven genetically enhanced brides from the Caliph of Byzantium to the Duke of Muscovy.

**Dearly, Departed** [2011]
by Lia Habel

In the year 2195 when society is technologically advanced but follows the social mores of Victorian England, recently orphaned Nora Dearly is left at the mercy of her domineering, social-climbing aunt, until she is nearly kidnapped by zombies and falls in with a group of mysterious, black-clad commandos.

**Hearts of Smoke and Steam** [2011]
by Andrew P. Mayer

Sir Dennis Darby has been murdered and the Automaton has been destroyed. Lord Eschaton's plans to bring his apocalyptic vision of the future to the world are moving forward, but to complete his scheme he needs the clockwork heart that Sarah still holds.

**Dead Iron** [2011]
by Devon Monk

Welcome to a new America that is built on blood, sweat, and gears... In steam age America, men, monsters, machines, and magic battle for the same scrap of earth and sky. In this chaos, bounty hunter Cedar Hunt rides, cursed by lycanthropy and carrying the guilt of his brother's death. Then he's offered hope that his brother may yet survive. All he has to do is find the Holder: a powerful device created by mad devisers-and now in the hands of an ancient Strange who was banished to walk this Earth. In a land shaped by magic, steam, and iron, where the only things a man can count on are his guns, gears, and grit, Cedar will have to depend on all three if he's going to save his brother and reclaim his soul once and for all.

**Mechanique: A Tale of the Circus Tresaulti** [2011]
by Genevieve Valentine

Outside any city still standing, the Mechanical Circus Tresaulti sets up its tents. Crowds pack the benches to gawk at the brass-and-copper troupe and their impossible feats: Ayar the Strong Man, the acrobatic Grimaldi Brothers, fearless Elena and her aerialists who perform on living trapezes. War is everywhere, but while the Circus is performing, the world is magic. That magic is no accident: Boss builds her circus from the bones out, molding a mechanical company that will survive the unforgiving landscape. But even a careful ringmaster can make mistakes. Two of Tresaulti's performers are trapped in a secret stand-off that threatens to tear the Circus apart, just as the war lands on their doorstep. Now they must fight a war on two fronts: one from the outside, and a more dangerous one from within ...

**The Falling Machine** [2011]
by Andrew P. Mayer

In an alternate 1880 New York City nineteen-year-old socialite Sarah Stanton dreams of becoming one of the Paragons, the city's greatest team of gentlemen superheroes. She seizes an opportunity in tragedy when Dennis Darby, her mentor and leader of the Paragons, is murdered and she investigates the circumstances behind his death--only to discover a conspiracy among the heroes.

**The Curious Case of the Clockwork Man** [2011]
by Mark Hodder
When Burton and Swinburne discover an abandoned brass man in Trafalgar Square, they find themselves on the trail of stolen black diamonds and embroiled in a plot involving the Tichborne Claimant and mysterious steam wraiths.

**Goliath** [2011]
by Scott Westerfeld and Keith Thompson [YA]

Alek and Deryn encounter obstacles on the last leg of their round-the-world quest to end World War I, reclaim Alek's throne as prince of Austria, and finally fall in love.

**Here There Be Monsters** [2011]
by Meljean Brook

Meljean Brook launches a bold new steampunk series about a woman who strikes a provocative—and terrifying—bargain for freedom.

**Tin Swift: The Age of Steam** [2012]
by Devon Monk

In steam age America bounty hunter Cedar Hunt finds himself saddled with a group of refugees, including the brother he once thought lost, and to keep them alive he must hunt a powerful weapon known as the Holder—a search that takes him deep into the savage underbelly of the young country and high into the killing glim-field skies defended by desperate men and deadly ships.

**Railsea** [2012]
by China Mieville

On board the moletrain Medes, Sham Yes ap Soorap watches in awe as he witnesses his first moldywarpe hunt: the giant mole bursting from the earth, the harpoonists targeting their prey, the battle resulting in one's death & the other's glory. But no matter how spectacular it is, Sham can't shake the sense that there is more to life than traveling the endless rails of the railsea—even if his captain can think only of the hunt for the ivory-colored mole she's been chasing since it took her arm all those years ago. When they come across a wrecked train, at first it's a welcome distraction. But what Sham finds in the derelict—a kind of treasure map indicating a mythical place untouched by iron rails—leads to considerably more than he'd bargained for. Soon he's hunted on all sides, by pirates, trainsfolk, monsters, & salvage-scabblers. And it might not be just Sham's life that's about to change. It could be the whole of the railsea.

**The Slayer** [2012]
by Theresa Meyers

The second book in Meyers's steampunk romantic adventure trilogy pairs eldest brother Winchester with a vampire contessa as they traverse the snowy mountains of Transylvania looking for another part of the Book of Legend.

**The Girl in the Clockwork Collar** [2012]
by Kady Cross [YA]

Sixteen-year-old Finley Jayne and her "straynge band of mysfits" have journeyed from London to America to rescue their friend Jasper, hauled off by bounty hunters. But Jasper is in the clutches of a devious former friend demanding a trade; the dangerous device Jasper stole from him for the life of the girl Jasper loves. One false move from Jasper and the strange clockwork collar around Mei's neck tightens. And tightens. From the rough streets of lower Manhattan to elegant Fifth Avenue, the motley crew of teens with supernatural abilities is on Jasper's elusive trail. And they're about to discover how far they'll go for friendship.

**The Great Game** [2012]
by Lavie Tidhar

When Mycroft Holmes is murdered in London, it is up to retired shadow executive Smith to track down his killer—and stumble on the greatest conspiracy of his life. Strange forces are stirring into life around the globe, and in the shadow game of spies nothing is certain.

**Timeless** [2012]
by Gail Carriger and Emily Gray

Alexia Tarabotti, Lady Maccon, must answer a mystifying summons to Egypt from the world's oldest vampire. Meanwhile back in London, beta werewolf Professor Lyall and new pack member Biffy find love in unexpected places while investigating nefarious goings-on.

**God Save the Queen** [2012]
by Kate Locke

Queen Victoria is the undead matriarch of a Britain where the Aristocracy is made up of werewolves and vampires, where goblins live underground, and where mothers know better than to let their children out after dark. In this world, being part of the nobility means being infected with the Plague (side-effects include undeath), Hysteria is the popular affliction of the day, and leeches are considered a delicacy—and technology lives side by side with magic. The year is 2012 and Pax Britannia still reigns. Xandra Vardan is a member of the elite Royal Guard, and it is her duty to protect the Aristocracy. But when her sister goes missing, Xandra will set out on a path that undermines everything she believed in and uncover a conspiracy that threatens to topple the empire. And she is the key-the prize in a very dangerous struggle.
Ironskin [2012]
by Tina Connolly

Jane Eliot wears an iron mask. It's the only way to contain the fey curse that scars her cheek. The Great War is five years gone, but its scattered victims remain—the ironskin. When a carefully worded listing appears for a governess to assist with a "delicate situation"—a child born during the Great War—Jane is certain the child is fey-cursed, and that she can help. Teaching the unruly Dorie to suppress her curse is hard enough; she certainly didn't expect to fall for the girl's father, the enigmatic artist Edward Rochart. But her blossoming crush is stifled by her scars and by his parade of women. Ugly women, who enter his closed studio...and come out as beautiful as the fey. Jane knows Rochart cannot love her, just as she knows that she must wear iron for the rest of her life. But what if neither of these things are true? Step by step Jane unlocks the secrets of a new life—and discovers just how far she will go to become whole again.

The Map of the Sky [2012]
by Felix J. Palma

When a New York socialite challenges her millionaire suitor to reproduce the extraterrestrial invasion featured in H.G. Wells' "War of the Worlds," three fantastical adventures in time travel and mystery ensue.

The Iron Wyrm Affair [2012]
by Lilith Saintcrow

Emma Bannon, forensic sorceress in the service of the Empire, has a mission: to protect Archibald Clare, a failed, unregistered mentath. His skills of deduction are legendary, and her own sorcery is not inconsiderable. Unfortunately, they can barely tolerate each other...

Clockwork Angels: The Novel [2012]
by Kevin J. Anderson, Neil Peart, Hugh Syme

A novel based on the album "Clockwork Angels" by the rock band Rush follows a young man on a quest through a world of lost cities, pirates, anarchists, and a Watchmaker who imposes precision on all aspects of daily life.

Expedition to the Mountains of the Moon [2012]
by Mark Hodder

Investigators Burton and Swinburne return to Africa to seek the source of the Nile, a magic gem, and a way to fix history.

Steampunk III: Steampunk Revolution [2012]
edited by Ann and Jeff VanderMeer

Playfully mashing up the romantic elegance of the Victorian era with whimsically modernized technology, this entertaining and edgy new anthology is the third installment in a bestselling steampunk series. Featuring a renegade collective of writers and artists—from beloved legends to rising talents—the steam-driven past is rebooted and powered by originality, wit, and adventure. Lev Grossman offers a different take on the Six Million Dollar Man who possesses appendages and workings from recycled metal parts, yet remains fully human, resilient, and determined. Catherynne M. Valente explores a new form of parenting within the merging of man and machine while Cherie Priest presents a new, unsettling mode of transportation. Bruce Sterling introduces steampunk’s younger cousin, salvage-punk, while speculating on how cities will be built in the future using preexisting materials and Jeff VanderMeer takes an antisteampunk perspective as a creator must turn his back on an utterly destructive creation. Going beyond the simple realms of corsets and goggles, this engaging collection takes readers on a wild ride through Victoriana and beyond.

The Mammoth Book of Steampunk: 30 Extraordinary Tales [2012]
edited by Sean Wallace

30 anarchic mash-ups of past and future that push the boundaries of steampunk. Great steampunk stories confront an uneasy history of oppression – women, races, and classes – and the abuse of science, by reimagining the past. The writers represented in this outstanding collection look to the future through the lens of the past, envisioning worlds in which technology is used to uplift rather than to oppress.

Steampunk: Extraordinary Tales of Victorian Futurism [2012]
edited by Mike Ashley

In these astonishingly forward-thinking science fiction stories originally published during the steam-shrouded, technology-obsessed Victorian age, the characters look forward to the wonders that new innovations might bring, from chess-playing robots to gravity-defying aerocars, as well as the catastrophic dangers that might ensue. This amazing fiction collection, edited by prolific anthologist Mike Ashley, brings you 14 classic steampunk tales – with perceptive introductions offering biographical, cultural, and critical insights – from the days when everything seemed not only possible, but inevitable.
Steampunk in Television

The Wild Wild West [1965-69]
Starring Robert Conrad and Ross Martin. Featured many of the elements of advanced steam-powered technology set in the Wild West time period of the United States.

The 1982 American TV series Q.E.D., set in Edwardian England, starred Sam Waterston as Professor Quentin Everett Deverill (the series title is the character's initials, as well as the Latin phrase quod erat demonstrandum, which translates as "which was to be demonstrated"). The Professor was an inventor and scientific detective, in the mold of Sherlock Holmes. In the show, the lead character was known primarily by his initials, Q.E.D.

Voyagers [1982-83]
Originally intended for children, this one-season series featured a boy named Jeffrey, who ends up getting involved in the time-traveling adventures a time agent who doesn't understand the technology he uses to jump through time. Phineas Fogg's "Omni" (the time-travel device) was very much steampunk.

The Adventures of Brisco County Jr. [1993-94]
Starring Bruce Campbell, this science fiction-western was set in the 1890s, and featured elements of steampunk as represented by the character Professor Wickwire, whose inventions were described as "the coming thing."

Legend [1995]
Starring Richard Dean Anderson, the short-lived 1995 TV show Legend on UPN, was set in 1876 Arizona, and featured such classic inventions as a steam-driven "quadrovelocipede" and night-vision goggles, and co-starred John de Lancie as a thinly-disguised Nicola Tesla.

The Secret Adventures of Jules Verne [2000-01]

The Amazing Screw-On Head [2006]

Tin Man [2007]
A four-hour miniseries updated retelling of the Wizard of Oz story, featuring a lot of steampunk-inspired themes.

The Murdoch Mysteries [2008-present]
The 19th century detective series Murdoch Mysteries occasionally incorporates elements of steampunk. In the 2012 episode Who Killed the Electric Carriage?, for instance, an inventor develops an electric car that runs on NiCd batteries charged by solar cells, only to have Henry Ford and Standard Oil buy out his company and patents and kill the project. In many episodes, Murdoch himself envisions or invents futuristic devices using contemporary materials.

Sanctuary [2009-2012]

Riese: Kingdom Falling [2009 web series]

Warehouse 13 [2011-present]
The Syfy series Warehouse 13 features many steampunk-inspired objects and artifacts, including computer designs created by steampunk artisan Richard Nagy, aka "Datamancer".
Steampunk in Feature Films

Metropolis [1927]

Time After Time [1979]

Brazil [1985]

The Wild Wild West [1999]

Atlantis: The Lost Empire [2001]

The League of Extraordinary Gentlemen [2003]

Van Helsing [2004]

Sky Captain and the World of Tomorrow [2005]

The Prestige [2006]

The Golden Compass [2007]

9 [2009]


The Three Musketeers [2011]

Sucker Punch [2011]

Hugo [2011]
Terror Of The Skies, The Airship Pirate Board Game Set in the world of Abney Park's music, as featured in the novel The Wrath Of Fate, and the award winning RPG Airship Pirates. This is a game of exploration, adventure, and swashbuckling combat. 2 - 5 players 4 maps 73 cards 5 airships 50 crew counters 1 dice. Here are video instructions of how to play. From the steampunk sky-cities of Isla Aether and High Tortuga come the airship pirates. You hoist the Jolly Roger, spin your propellers and take to the skies. Yours is a life of adventure, plunder and infamy. The American wilderness lies below. Beast-haunted wastelands are criss-crossed by the tracks of the freedom-loving Neobedouins. Armoured railroads connect the Emperor's widely scattered domains.